**Little application that calculates bowling scores**

* An application that keeps track of a bowling league.
* record all the games
* determine the ranks of the teams
* determine the winners and losers of each weekly match
* Accurately score each game.

Bowling application:

1. The client (admin) can manually enter scores for each frame.
2. The application will generate final game scores which will be stored in a database.
3. The application will be able to determine the winning team of each weekly match.
4. The application will determine current league standings based on weekly matches.
5. A leader board will display the team ranks to users.
6. A team can be register to the league for a season.
7. The application will display when the season will end and time left.
8. The application will display a match history where users may view previous match scores.

Assumptions

* Application is informative only for users.
* The client/Admin is the only person with ability to input content.
* The client/admin requires an authentication process to perform changes (input scores)
* As teams cannot be added mid season, Registration is simply a request form sent to the client.

Pages required based on assumptions

* Home page (Simple client content)
* Leader board page (Shows current ranking of each team)
* Match history page (Shows Each weeks matchups and results and scores)
* Registration page (Team registration form)
* Admin login page
* Admin manual input page

Interactive mode of ninjamockup

<https://ninjamock.com/s/HCJCD>

Need to be logged in to ninja mock to use